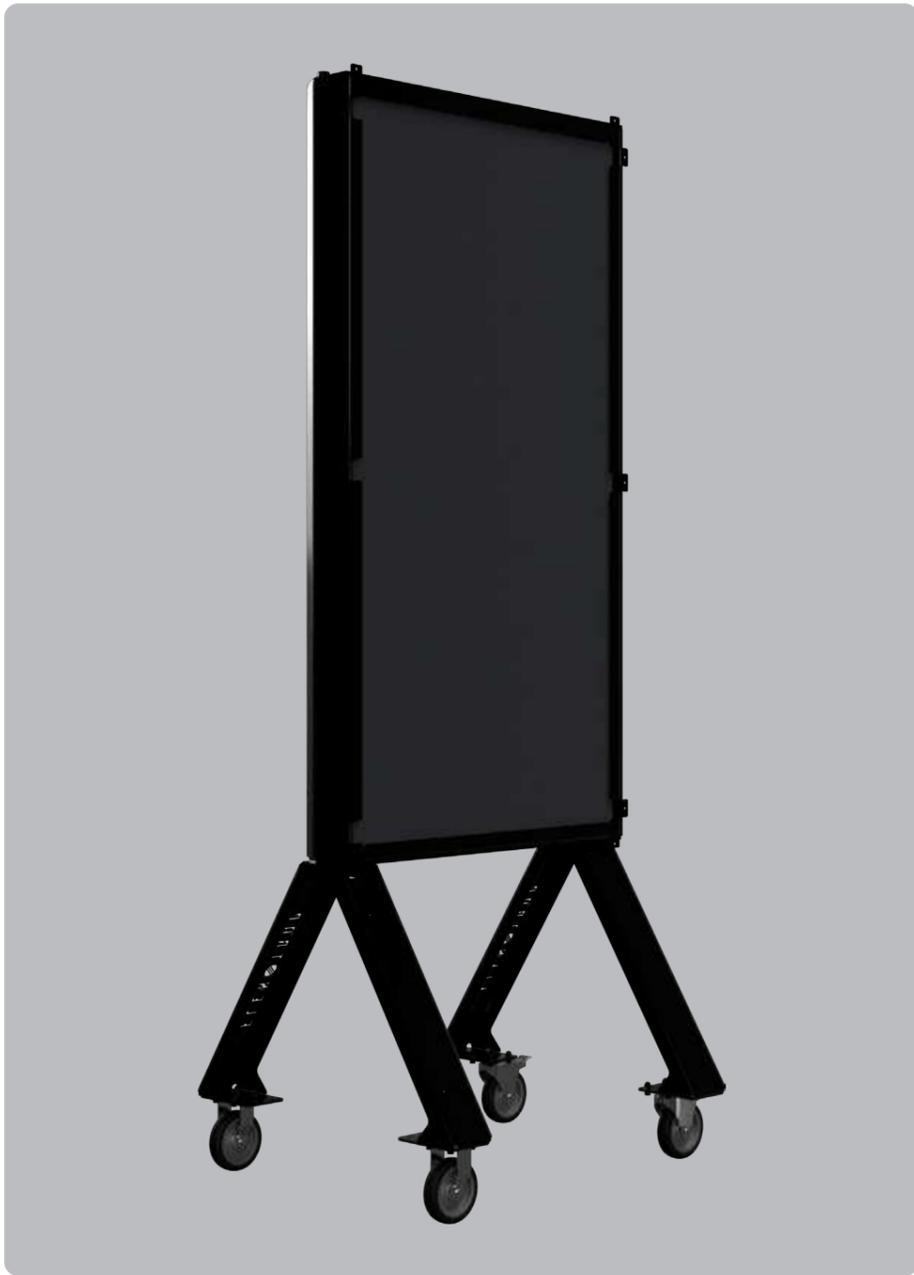


# FLEXOTRAP CS MOVE

More info



View in 3D



## Flexotrap CS Move



CS Move is designed for dynamic and tactical environments where high demands are placed on performance and flexibility. The module is robust, agile, and moves on wheels to adapt training environments on shooting ranges and other practice areas. CS Move is adapted for 7.62x51 mm.

CS Move is optimized for maximum flexibility in tactical and dynamic environments.

The module is highly accurate and collects the projectiles within the module, which is then emptied.

At the front of the module is ballistic rubber, designed to prevent ricochets when the projectile hits the back of the module. The back is two-part and can be easily replaced by the user. CS Move can be used both indoors and outdoors.

## For Dynamic and Tactical Training

- ✓ Designed for dynamic, tactical training — quick repositioning on integrated wheels
- ✓ Rated for up to 7.62x51; supports common small-arms calibres
- ✓ Ballistic rubber at the front prevents ricochet and reduces impact energy
- ✓ Simple two-part rear panel — user-replaceable without special tools
- ✓ Operates reliably from -40 °C to +50 °C, indoors and outdoors

## Supported Calibers

- ✓ .22 LR (Long Rifle)
- ✓ 9x19 (9mm NATO)
- ✓ 5.56x45 (5.56 NATO)
- ✓ 6.5x55 (Swedish Mauser)
- ✓ 7.62x51 (7.62 NATO)
- ✓ 9.3x62 (Hunting)
- ✗ 8.6x70 (.338 Lapua Magnum)
- ✗ 12.7x99 (.50 BMG)

## Permitted Firing Angles

Permitted firing angles define the maximum lateral and vertical angles at which the module can be safely engaged.

LATERAL  
**15°**

VERTICAL  
**15°**

### Bullet trap area (W × H)

60 × 120 cm (2.0 × 3.9 ft)

### Module dimensions (W × H)

65 × 180 cm (2.1 × 5.9 ft)

### Module depth

12 cm (4.7 in) - excluding wheelbase

### Module weight

Approx. 150 kg (330 lb)

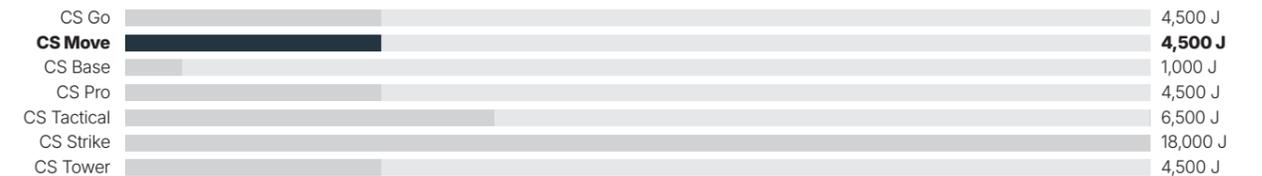
### Module capacity

15,000 rounds (maintenance interval)

Depending on ammunition type, impact area, and distance



## Impact Energy (J)



Maximum impact velocity: **930 m/s**  
Values specified: **Joules (J)**